Definition of Directional Derivative

Partial derivatives in the direction of the x and y axes are defined by the following limits:

$$f_{x}(x_{0}, y_{0}) = \lim_{h \to 0} \frac{f(x_{0} + h, y_{0}) - f(x_{0}, y_{0})}{h}$$
$$f_{y}(x_{0}, y_{0}) = \lim_{h \to 0} \frac{f(x_{0}, y_{0} + h) - f(x_{0}, y_{0})}{h}$$

If we want to find the derivative in any direction, we can first specify that direction by using a unit direction vector in the domain:



Then, considering a small motion in this direction in 3D...



...we can imagine starting at an initial point, $P(x_0, y_0, z_0)$ and moving in the direction of the unit direction vector a small distance *h* in the domain. On the surface, this brings us to point Q(x, y, z). The derivative in this direction is then the change in z (height) on the surface divided by this distance *h*.

Vector $\overrightarrow{P'Q'} = h\vec{u} = \langle ha, hb \rangle$ is parallel to \vec{u} so there is some scalar *h* that scales *u* back to this small change in the direction. This means that:

$$\begin{array}{c} x - x_0 = ha \\ y - y_0 = hb \end{array} \quad \begin{array}{c} x = x_0 + ha \\ y = y_0 + hb \end{array}$$

The change in z over h is then...

$$\frac{\Delta z}{h} = \frac{z - z_0}{h} = \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$

...and we can define the directional derivative as:

$$D_{u}f(x_{0}, y_{0}) = \lim_{h \to 0} \frac{f(x_{0} + ha, y_{0} + hb) - f(x_{0}, y_{0})}{h}$$

If the unit vector is in the direction of the x or y axis, this expression becomes the derivatives f_x and f_y so the regular partial derivatives are just special cases of this more general directional derivative.

Directional Derivative can be computed from the partial derivatives

Define a function g of a variable representing the small change in the direction (in the domain), h:

$$g(h) = f(x_0 + ha, y_0 + hb)$$

Then by the usual definition of a derivative near *h=0*:

$$g'(0) = \lim_{h \to 0} \frac{g(h) - h(0)}{h} = \lim_{h \to 0} \frac{f(x_0 + ha, y_0 + hb) - f(x_0, y_0)}{h}$$
$$= D_u f(x_0, y_0)$$

But at the same time, we could also write the function g(h) as a function of x and y: g(h) = f(x, y) and by the Chain Rule:

$$g'(h) = \frac{\partial f}{\partial x}\frac{dx}{dh} + \frac{\partial f}{\partial y}\frac{dy}{dh}$$
$$= f_x(x, y)a + f_y(x, y)b$$

When h = 0, $x = x_0$ and $y = y_0$, therefore: $g'(0) = f_x(x_0, y_0)a + f_y(x_0, y_0)b$ But also $g'(0) = D_u f(x_0, y_0)$ so by the Transitive Property:

$$D_{u}f(x_{0}, y_{0}) = f_{x}(x_{0}, y_{0})a + f_{y}(x_{0}, y_{0})b$$

or
$$D_{u}f(x_{0}, y_{0}) = f_{x}(x_{0}, y_{0})\cos\theta + f_{y}(x_{0}, y_{0})\sin\theta$$

Definition of the Gradient Vector

The result from the last section can be written as the dot product of two vectors:

$$D_{u}f(x,y) = f_{x}(x,y)a + f_{y}(x,y)b$$
$$D_{u}f(x,y) = \langle f_{x}(x,y), f_{y}(x,y) \rangle \cdot \langle a, b \rangle$$
$$D_{u}f(x,y) = \langle f_{x}(x,y), f_{y}(x,y) \rangle \cdot \vec{u}$$

The first vector is very useful, and is called the Gradient Vector:

$$\nabla f(x, y) = \left\langle f_x(x, y), f_y(x, y) \right\rangle$$

Directional derivative defined using the gradient vector

So because of the way the gradient is defined:

$$D_{u}f(x,y) = \left\langle f_{x}(x,y), f_{y}(x,y) \right\rangle \cdot \vec{u}$$
$$D_{u}f(x,y) = \nabla f(x,y) \cdot \vec{u}$$

Why gradient is perpendicular to tangent plane (tangent to a level surface)

Suppose S is a surface with equation F(x,y,z)=k and let $P_0(x_0,y_0,z_0)$ be a point on S. Let C be any curve that lies on surface S and passes through the point P:



Curve *C* can be described using a vector function, $\vec{r}(t) = \langle x(t), y(t), z(t) \rangle$. Define t_0 to be the parameter value along the curve at the point *P*, so $\vec{r}_0(t) = \langle x_0, y_0, z_0 \rangle$. This point must satisfy the equation for the level surface,

$$F(x(t), y(t), z(t)) = k$$

If we differentiate this equation with respect to the parameter and use the Chain Rule:

$$\frac{d}{dt} \Big[F(x(t), y(t), z(t)) \Big] = \frac{d}{dt} \Big[k \Big]$$
$$\frac{\partial F}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial F}{\partial y} \frac{\partial y}{\partial t} + \frac{\partial F}{\partial z} \frac{\partial z}{\partial t} = 0$$

But $\nabla F = \langle F_x, F_y, F_z \rangle$ and $\vec{r'}(t) = \langle x'(t), y'(t), z'(t) \rangle$ so we can rewrite the left side: $\nabla F \cdot \vec{r'}(t) = 0$

At point *P*: $\nabla F(x_0, y_0, z_0) \cdot \vec{r'}(t_0) = 0$ which means that the gradient vector at this point is perpendicular to the tangent vector $\vec{r'}(t_0)$ along any curve *C* on *S* that passes through *P*, and means the gradient is perpendicular to what we can call the **tangent plane** at this point to the surface.

Equation of the tangent plane to a surface

This also means that the gradient is a normal vector to the tangent plane, and because planes are defined using a normal vector and a point...

$$\vec{n} = \langle a, b, c \rangle = \langle F_x, F_y, F_z \rangle$$
 $\vec{r_0} = \langle x_0, y_0, z_0 \rangle$

...the equation for the tangent plane is given by...

$$ax + by + cz = \vec{n} \cdot \vec{r_0}$$

$$F_x x + F_y y + F_z z = \langle F_x, F_y, F_z \rangle \cdot \langle x_0, y_0, z_0 \rangle$$

$$F_x x + F_y y + F_z z = F_x x_0 + F_y y_0 + F_z z_0$$

$$F_{x}(x-x_{0})+F_{y}(y-y_{0})+F_{z}(z-z_{0})=0$$

...where the partial derivatives are evaluated at the point.